## Subject progression map

|  | Skills | Knowledge | Key Vocabulary |
| :---: | :---: | :---: | :---: |
| Reception | Drawing <br> - Enjoy using graphic tools, fingers, hands, chalk, pens and pencils. <br> - Use and begin to control a range of media. <br> - Draw on different surfaces and coloured paper. <br> - Produce lines of different thickness and tone using a pencil. <br> - Start to produce different patterns and textures from observations, imagination and illustrations. <br> Painting <br> - Enjoy using a variety of tools including different size/ size brushes and tools i.e. sponge brushes, fingers, twigs. <br> - Recognise and name the primary colours being used. <br> - Mix and match colours to different artefacts and objects. <br> - Explore working with paint on different surfaces and in different ways i.e. coloured, sized and shaped paper. | Drawing and Painting <br> - Marks are created by pushing down <br> - Tracing over lines makes them darker <br> - Larger tools create thicker lines <br> Painting <br> - Name the primary colours <br> Sculpture <br> - Art has different forms and materials. <br> - Materials can change shape <br> Printmaking <br> - Printing can create a repeated pattern When printing, colour fades | Drawing <br> Crayon <br> Drawing <br> Felt Tip <br> Line <br> Pen <br> Pencil <br> Wax crayon <br> Painting <br> Easel <br> Paint <br> Paintbrush <br> Painting <br> Palette <br> Sponge <br> 3D <br> Attach <br> Cardboard <br> Clay <br> Dough <br> Junk model <br> Join <br> Mould <br> Modelling <br> Sculpt <br> Sculptures |

## Subject progression map

| Subject: Art |  |  |  |
| :---: | :---: | :---: | :---: |
|  | - Enjoy using a variety of malleable media such as clay, papier mache, salt dough. Impress and apply simple decoration. <br> - Cut shapes using scissors and other modelling tools. <br> - Build a construction/ sculpture using a variety of objects e.g. recycled, natural and manmade materials. <br> Printmaking <br> - Enjoy taking rubbings: leaf, brick, coin. Simple pictures by printing from objects. <br> - Develop simple patterns by using objects. <br> - Enjoy using stencils to create a picture. |  | Printmaking <br> - Cardboard <br> - Impress <br> - Pattern <br> - Print <br> - Printing <br> - Printmaker <br> - Repeated pattern <br> - Rubbing <br> - Sponge <br> - String <br> - Surfaces |
| Year 1 | Drawing <br> - Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, pen, chalk. <br> - Begin to control the types of marks made with the range of media. <br> - Draw on different surfaces with a range of media. <br> - Develop a range of tone using a pencil and use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines. | Drawing <br> - Use soft and hard pencils to create different types of line and shape. <br> - Extend the variety of drawings tools <br> Painting <br> - Select and use different brushes to make different marks <br> - Name the primary and secondary colours <br> - Compare contrasting colours <br> - Know colour combinations <br> Sculpture | Drawing <br> Media <br> Pastel <br> Charcoal <br> Chalk <br> Tone <br> Hatching <br> Scribbling <br> Stippling <br> Blending <br> Light Lines <br> Dark Lines <br> Portrait <br> Self-Portrait |

## Subject progression map

## Subject: Art



## Subject progression map

| Subject: Art |  |  |  |
| :---: | :---: | :---: | :---: |
|  | Printmaking <br> - Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. <br> - Experience impressed printing: e.g. printing from objects. <br> - Use equipment and media correctly and be able to produce a clean printed image. <br> - Explore printing in relief: e.g. string and card. <br> - Begin to identify forms of printing: Books, posters pictures, fabrics. <br> - Use printmaking to create a repeating pattern. |  | Printmaking <br> Pressing <br> Stamping <br> Rubbing; <br> Impressed line <br> Random pattern <br> Repeated pattern |
| Year 2 | Drawing <br> - Continue to investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes using a pencil. <br> - Draw lines/marks from observations. <br> - Demonstrate control over the types of marks made with a range of media such as crayons, pastels, felt tips, charcoal, pen, chalk. <br> - Understand tone through the use of different grades of pencils (HB, 2B, 4B) <br> Painting | Drawing and Painting <br> - Build on understanding of tone by drawing light/dark lines <br> - Understands that pencils come in different HB grades <br> - Secure knowledge of shapes <br> Painting <br> - Knows the difference between warm and cold colours <br> Sculpture <br> Printmaking | Drawing <br> Tone <br> Light/Dark Lines <br> Light/Dark Patterns <br> Light/Dark Shapes <br> Line drawing <br> Straight line <br> Wavy line <br> Thick line <br> Thin line <br> Tone <br> Grades of Pencils <br> Painting |

## Subject progression map

## Subject: Art

- Begin to control the types of marks made in a range of painting techniques e.g. layering, mixing media, and adding texture.
- Understand how to make tints using white and tones by adding black to make darker and lighter shades.
- Build confidence in mixing colour shades and tones.
- Understand the colour wheel and colour spectrums.
- Be able to mix all the secondary colours using primary colours confidently.
- Continue to control the types of marks made with the range of media.
- Use a suitable brush to produce marks appropriate to work. E.g. small brush for small marks.

3D

- Use equipment and media with increasing confidence.
- Use clay, modroc or other malleable material to create an imaginary or realistic form - e.g.
- clay pot, figure, structure etc...
- Explore carving as a form of 3D art.
- Begin to show an awareness of objects having a third dimension and perspective.

```
Layering
Mixing Media
Texture
Colour Spectrum
Tints
Tones
Warm colours
Cool colours
3D
Overlays
Safe
Sculptural form
Tactile
Visual
Lines
Texture
Carving
Form
3D
Perspective
Printmaking
Impressed Printing
Clean Print
Rollers
Printing Pallets
Mono-printing
Overlaying
```


## Subject progression map

| Subject: Art |  |  |  |
| :---: | :---: | :---: | :---: |
|  | Printmaking <br> - Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge. <br> - Demonstrate experience at impressed printing: drawing into ink, printing from objects. <br> - Use equipment and media correctly and be able to produce a clean printed image. <br> - Make simple marks on rollers and printing palettes <br> - Take simple prints i.e. mono printing. <br> - Experiment with overprinting motifs and colour. |  |  |
| Year 3 | Drawing <br> - Develop intricate patterns/ marks with a variety of media. <br> - Demonstrate experience in different grades of pencil and other implements to draw different forms and shapes. <br> - Begin to indicate facial expressions in drawings <br> - Begin to show consideration in the choice of pencil grade they use. <br> Painting | Painting <br> Abstractly <br> - Balanced <br> - Harmonising <br> - Mood <br> Sculpture <br> Carving <br> - Decoration <br> - Tactile <br> - Visual <br> Printmaking <br> Final <br> outcome <br> - Negative <br> $\bullet$ Relief | Drawing <br> Intricate Patterns <br> Forms <br> Shape <br> Space <br> Expression <br> Light/Dark <br> Tone <br> Line <br> Pattern <br> Painting <br> Blocking in Colours |

## Subject progression map

## Subject: Art

- Use a range of brushes to demonstrate increasing control the types of marks made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Use light and dark within painting and begin to explore complimentary colours. Mix colour, shades and tones with increasing confidence.
- Become increasingly confident in creating different effects and textures with paint according to what they need for the task.
- Understand how to create a background using a wash.

3D

- Use equipment and media with confidence.
- Join two parts successfully.
- Construct a simple base for extending and modelling other shapes.
- Use a sketchbook to plan, collect and develop ideas. To record media explorations and experimentations as well as try out ideas.
- Produce larger ware using pinch/ slab/ coil techniques.

```
Washes
Thickened Paint
Texture Effects
Complimentary Colours
Foreground
Background
Artist
Style
```


## Sculpture

```
slip, blend, Papier Mache, model, architecture, artefact
```


## Printmaking

```
variety, design, symmetrical, asymmetrical, reflection, symmetry
```


## Subject progression map

|  |  |  |  |
| :---: | :---: | :---: | :---: |
|  | - Continue to explore carving as a form of 3D art. <br> - Use language appropriate to skill and technique. <br> Printmaking <br> - Print simple pictures using different printing techniques. <br> - Continue to explore both monoprinting and relief printing. <br> - Demonstrate experience in 3 colour printing. <br> - Demonstrate experience in combining prints taken from different objects to produce an end piece. |  |  |
| Year 4 | Drawing <br> - Develop intricate patterns using different grades of pencil and other implements to create lines and marks. <br> - Draw for a sustained period of time at an appropriate level. <br> - Experiment with different grades of pencil and other implements to achieve variations in tone and make marks on a range of media. <br> - Have opportunities to develop further drawings featuring the third dimension and perspective. |  | Drawing <br> Sharp line Smooth line Smudged line Third Dimension Perspective Form Shape Tone Outline Texture Reflection Movement |

## Subject progression map

## Subject: Art

- Further develop drawing a range of tones, lines using a pencil.
- Begin to show awareness of representing texture through
- the choice of marks and lines made
- Attempt to show reflections in a drawing
- Begin to use media and techniques (line, tone, colour) to show representation of movement in figures and forms.
- Painting
- Confidently control the types of marks made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Start to develop a painting from a drawing.
- Begin to choose appropriate media to work with.
- Use light and dark within painting and show understanding of complimentary colours.
- Mix colour, shades and tones with increasing confidence.
- Work in the style of a selected artist (not copying).


## Painting <br> Artist's Style <br> Contrasting <br> Vivid

Abstract
colour match, apply, detail, effect, monochromatic colour, resist, still life, theme

3D
mod-roc, wetting, blending, additive technique,
bust, carving, embellish, origami, slab, tile

## Printmaking

refine, resist printing, ployblock printing, block, canvas

## Subject progression map

## Subject: Art

- Work in a safe, organised way, caring for equipment.
- Secure work to continue at a later date.
- Make a slip to join to pieces of clay.
- Decorate, coil, and produce marquettes confidently when necessarily.
- Model over an armature: newspaper frame for modroc.
- Use recycled, natural and manmade materials to create sculptures.
- Adapt work as and when necessary and explain why.
- Gain more confidence in carving.
- Use language appropriate to skill and technique.
- Demonstrate awareness in environmental sculpture and found object art.
- Show awareness of the effect of time upon sculptures.


## Printmaking

- Increase awareness of mono and relief printing.
- Demonstrate experience in fabric printing.
- Expand experience in 3 colour printing.
- Continue to experience in combining prints taken from different objects to produce an end piece.


## Subject progression map



## Subject progression map

## Subject: Art

colour, washes, thickened paint creating textural effects.

- Mix and match colours to create atmosphere and light effects.
- Mix colour, shades and tones with confidence building on previous knowledge.
- Start to develop their own style using tonal contrast and mixed media.

3D

- Work in a safe, organised way, caring for equipment. Secure work to continue at a later date.
- Show experience in combining pinch, slabbing and coiling to produce end pieces.
- Develop understanding of different ways of finishing work: glaze, paint, polish
- Gain experience in modelling over an armature: newspaper frame for modroc.
- Use recycled, natural and manmade materials to create sculptures.
- Show increasing confidence to carve a simple form.
- Use language appropriate to skill and technique.

Printmaking

## Subject progression map

| ect: |  |  |  |
| :---: | :---: | :---: | :---: |
|  | - Use tools in a safe way. Continue to gain experience in overlaying colours. <br> - Start to overlay prints with other media. <br> - Use print as a starting point to embroidery. Show experience in a range of mono print techniques. |  |  |
| Year 6 | Drawing <br> - Work in a sustained and independent way to develop their own style of drawing. <br> - This style may be through the development of: line, tone, pattern, texture. <br> - Draw for a sustained period of time over a number of sessions working on one piece. <br> - Use different techniques for different purposes i.e. shading, hatching within their own work, understanding which works well in their work and why. <br> - Develop their own style using tonal contrast and mixed media. <br> - Have opportunities to develop further simple perspective in their work using a single focal point and horizon. <br> - Develop an awareness of composition, scale and proportion in their paintings. <br> Painting |  |  |

## Subject progression map

## Subject: Art

- Work in a sustained and independent way to develop their own style of painting. This style may be through the development of: colour, tone and shade.
- Purposely control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.
- Mix colour, shades and tones with confidence building on previous knowledge.
- Understanding which works well in their work and why.

3D

- Work in a safe, organised way, caring for equipment. Secure work to continue at a later date.
- Model and develop work through a combination of pinch, slab, and coil.
- Work around armatures or over constructed foundations.
- Demonstrate experience in the understanding of different ways of finishing work: glaze, paint, polish.


## Printmaking

- Demonstrate experience in a range of printmaking techniques.


## Subject progression map

Subject: Art

|  | Describe techniques and processes.  <br> $\bullet$ Adapt their work according to their views <br> and describe how they might develop it  <br> further.  |  |  |
| :--- | :--- | :--- | :--- | :--- |
|  | Develop their own style using tonal <br> contrast and mixed media. |  |  |

